Comments and Suggestions for the Proposed Standard Interval Library for C++

Workshop on New Perspectives in Enclosure Methods J. Wolff v. Gudenberg Dagstuhl Oct 2005

The participants of the workshop - including some of the authors of C-XSC and filib++ - have been discussing the proposal in moderate detail and came to the decision to strongly support the proposal for standardizing interval arithmetic in C++.

Some comments in favour of the proposal

- 1. We support the decision to offer a template with a typename parameter for one of the real arithmetic types.
- 2. Hardware rounding should not be visible to the user.
- 3. Least bit accuracy is not necessary but inclusion is.
- 4. The empty interval is ok, but operations with empty intervals must be clearly defined. (see below)
- 5. exception free mode producing result intervals containing infinities is an acceptable decision, but we must be sure that no containment errors occur (see below)
- 6. We accept the interval bool type

Some problems with the proposal

- The output operator << should satisfy inclusion property, as well as input operator should perform proper outwardly directed rounding Reason: Users will be puzzled otherwise.
- 2. Comparison operators <= etc. for intervals should not be defined, only functions Reason: We have different comparisons and the user should be able to choose his favorite version. Filib++ users, e.g. are used that <= means subset inclusion.
- Some cases are not considered in the specification of the arithmetic operations See addition for example: If the value *lhs* of \*this prior to the addition is non empty, \*this contains [xl+yl,xu+yu] where *lhs* = [xl; xu] and *rhs* = [yl;yu] and all operations are computed exactly, and this->empty() is true otherwise.

Otherwise is unclear, rhs = empty would be clearer

4. The specification of the division is wrong, at least incomprehensible. Stores an empty interval<T> in \*this if rhs is empty or the singleton interval<T>(T(0)), otherwise does not change \*this if it already contains interval<T>(T(0)) otherwise stores interval<T>::whole() in \*this if rhs strictly contains T(0), otherwise divides the interval \*this by the interval value rhs and stores the result in \*this.

What does that mean ?? the second line ? It should return whole, if 0 is contained in this and in rhs !

Some further suggestions

1. We think it is very important that the existing libraries boost and filib++,e.g. can be rebuild on top of the new standard and that users of the advanced features of

these libraries will not be compromised. From the filib++ point of view we will define aliases if the function name differs and implement the new functions.

2. We think it will be appropriate to give a reference to C-XSC in the introduction of the proposal. Here is a link

http://www.math.uni-wuppertal.de/org/WRST/literatur/cxsc\_docu.html

- 3. The feature that std::set<interval> is possible is of minor importance.
- 4. We also would like to propose elementary functions. Filib++ provides a reference implementation. But perhaps it is cleverer to postpone this for the second step.